ENGLISH/WESTERN PLAY DAY WEDNESDAY, AUGUST 9, 2023

START TIME 9:00am

SHOW CHAIR: Kaitlyn Dudley, 443-201-4468

Entry Fee: \$40.00 All Day

To Pre-Enter email ironponysupplyllc@gmail.com

CASH OR CHECK ONLY- Checks made payable to Howard County Fair Association, Inc. PREMIUMS IN EACH CLASS: 1st -\$12, 2nd-\$10, 3rd-\$8, 4th-\$6: RIBBONS 1st thru 6th Open to horses, ponies, minis, mules, donkeys

HOWARD COUNTY FAIR RULES APPLY

No Dogs Allowed on Fairgrounds, including Horse Show Grounds. Please leave dogs at home.

All entrants must present a current **proof of Negative Coggins.** All entrants must complete a **Self-Certification of Equine Health Form** prior to unloading animal. This health form shall be presented, upon request, to the designated show/fair representative. Go to the Maryland Department of Agriculture website at www.mda.state.md.us for forms and current Maryland health regulations.

SAFETY is our first concern. Please be cautious and show courtesy to both competitors and spectators. We encourage the use of helmets and safety equipment. Boots or shoes with heels required. Shirts must have sleeves. No baseball caps. Jeans or long pants required.

Helmets are mandatory for ALL competitors under 18 years of age.

Judges will take a 30-minute lunch break – Time TBD dependent on number of entries Drill Team Demonstration to be held During Lunch Break

Class List – Fastest times win. Cross entering allowed in classes requiring pairs.

- 1. **Texas Barrels Open**—Weave thru 3 barrels
- 2. Texas Barrels Walk-Trot/Jog
- 3. **Barrels Open** Cloverleaf pattern around 3 barrels
- 4. Barrels Walk-Trot/Jog
- 5. **Bleeding Heart Open** -Heart pattern around 3 barrels
- 6. **Bleeding Heart Walk-Trot/Jog**
- 7. **Relay Race (Pairs) Open** One rider waits at the far end of the ring. The first rider is handed a baton then races around the perimeter of the ring and passes the baton to the waiting rider. Transfer of the baton must be done between the 2 cones. The waiting rider, now holding the baton, races for the finish line. This second rider must cross timers in the lead with baton.
- 8. Relay Race (Pairs) Walk Trot/Jog
- 9. **Plug Race Open** Race down and around the single barrel and back thru timers.
- 10. Plug Race Walk-Trot/Jog
- 11. **Ribbon Race (Pairs) Open** Riders each hold the end of a piece of crepe paper ribbon and race around the barrels and return thru the timers without breaking or releasing the ribbon.
- 12. Ribbon Race (Pairs) Walk-Trot/Jog
- 13. **Hurry Scurry Open-** Rider will jump one small jump, go around plug barrel, then jump two small jumps coming home. Skipping or not going over a jump leads to disqualification. Fastest time wins.
- 14. Hurry Scurry Walk-Trot/Jog
- 15. **Boot Race Open**—Rider races to their boot at the other end of the ring, puts boot on and remounts and races back thru the timers. **Boot must be completely on the foot**. Horse holders may be stationed at the boots to assist. This class may be divided to ensure safety.
- 16. Boot Race Walk-Trot/Jog

- 17. **Flag Race Open** Rider races to first barrel, picks up flag from the bucket, carries flag around the second barrel and places it back in the bucket on the first barrel and races thru the timers. If flag falls out of the bucket the rider is disqualified.
- 18. Flag Race Walk-Trot/Jog

20 Minute Break

- 19. **Costume Class Open** Dress up the horse, rider, Best costume wins
- 20. Costume Class Walk-Trot/Jog

DRILL TEAM DEMONSTRATIONS Wednesday, August 9, 2023 During Lunch Break Horse Show Rings

Synchronized riding demonstrations Set to music