OBSTACLE CHALLENGE HORSE SHOW FRIDAY, AUGUST 11, 2023 GATE OPENS 8:00, CLASSES START @ 9:30 Show Chair – Karen Dudley 410-365-7231 Entries: \$12 per class To Pre-Enter email <u>kdudmtairy@aol.com</u> CASH OR CHECK ONLY- Checks made payable to Howard County Fair Association, Inc.

PREMIUMS IN EACH CLASS (except Open Schooling- Class 13) 1st-\$12, 2nd-\$10, 3rd-\$8, 4th-\$6, Ribbons 1st - 6th Open to horses, ponies, minis, mules, donkeys HOWARD COUNTY FAIR RULES APPLY Allowed on Enirgrounds, including Horse Show, Crounds, Please leave d

No Dogs Allowed on Fairgrounds, including Horse Show Grounds. Please leave dogs at home.

All entrants must present a current **proof of Negative Coggins.** All entrants must complete a **Self-Certification of Equine Health Form** prior to unloading animal. This health form shall be presented, upon request, to the designated show/fair representative. Go to the Maryland Department of Agriculture website at <u>www.mda.state.md.us</u> for forms and current Maryland health regulations.

Helmets are mandatory for ALL competitors under 18 years of age. Helmets are strongly recommended for all competitors. Additional safety riding gear is acceptable.

SAFETY is our first concern, and we will make every effort to keep things safe for both rider and horse. Please be cautious and show courtesy to both competitors and spectators.

Attire: If you are competing in western tack: jeans, boots, button up shirt with collar (shirt may be long sleeved, short sleeved, or sleeveless), tack must be in clean safe condition, riders may wear chaps if they chose. If you are competing in English tack: tall boots, paddock boots with half chaps, or paddock boots with garter straps for juniors, polo shirt, or show shirt with collar, jackets are not required as this is a schooling event, clean and safe tack in working condition. Competitors must wear riding attire appropriate to their discipline of riding and include appropriate riding boots. Tack must be clean and in good condition.

Classes will consist of at least 8 obstacles. Obstacles which may be used include mailbox, bridge, bells, gate, cowboy curtain, water, turn-style, pool noodles, and can drag among others. The difficulty of obstacles will be consistent with the level of the class.

The practice ring will open at 8:00 for competitors to bring their horses in and familiarize them with the ring and a few obstacles. Classes will start at 9:30

In-Hand Division	Novice Division	Intermediate Division
Class 1. Level 1	Class 3. Level 1	Class 6. Level 1
Class 2. Level 2	Class 4. Level 2	Class 7. Level 2
	Class 5. Level 3	Class 8. Level 3

Extreme Division- Riders may be asked to walk, trot/jog, and canter

Class 9. Level 1 Class 10. Level 2 Class 11. Level 3

Gamblers Choice - No in-hand entries for this class.

Class 12. Competitors may work at any gait. Obstacles will be assigned points based on the degree of difficulty. No obstacle may be counted more than twice. Rider sets their own course in the allotted time of 2 minutes per entry. They will design their ride to accumulate as many points as possible. To count for points the obstacle must be completed correctly.

Open Schooling- No awards

Class 13. At the conclusion of Gambler's Choice Ring and Obstacles will be available for one hour.